

Add Bonuses

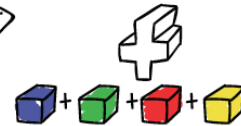
SPLINTER STACK



CURRENT SERVICE



SUPERIOR OFFER



IX. Add 1-10 Bonuses aka “The Sizzle” of the Offer

- Bonus #1: _____
 Bonus #2: _____
 Bonus #3: _____
 Bonus #4: _____
 Bonus #5: _____
 Bonus #6: _____
 Bonus #7: _____

- Bonuses should be more valuable than core thing
- Present after price is said
- Stack bonuses instead of discounts to get them to say yes
- Bonuses should solve all perceived problems
- Always offer them
- Give them a special name that has a benefit in the title
- Tell them: a) How it relates to their issue b) What it is c) What it will do for them d) How it will specifically improve their lives or make their experience: a) faster b) easier or c) less effort/sacrifice (value equation)
- Provide some proof (this can be a stat, a past client, or personal experience) to prove that this thing is valuable
- Paint a vivid mental image of what their life will be like *assuming* they have already used it and are experiencing the benefits
- Always ascribe a price tag to them and justify it
- Tools & checklists are better than additional trainings (as the effort & time are lower with the former, so the value is higher. The value equation still reigns supreme).
- This can also be what they would logically realize they will need next. You want to solve their next problem before they even encounter it.
- You can further enhance the value of your bonuses by adding scarcity and urgency to the bonus themselves (which takes this technique and puts it on steroids).
- Give away other people products:
 - Other people’s products

- Other people's products (with pre-negotiated discounts or free periods/units)
- Other people's products (with pre-negotiated discounts or free periods/units) + affiliate commissions
- Other people's products (with pre-negotiated rates AND exclusive features/licenses) + affiliate commissions
- Try and get all 4 levels of the above